

**Employment Opportunity
Village of Colfax
Full-Time Public Works - General Laborer**

The Village of Colfax, WI is accepting applications until Wednesday, August 5th, 2020 at 4 p.m. for a Full-Time Public Works General Laborer, with a starting rate pay range of \$16.00 to \$19.00/hour, depending on qualifications. This position will receive health, dental & life insurance plus retirement, other than those required by law.

The General Laborer works under the policy direction of the Village Board, under the supervision of the Public Works Director. Position performs a variety of complex and routine general laborer tasks such as operation of light, medium and heavy-sized equipment, building cleaning/maintenance, lawn care, routine vehicle and equipment maintenance, assist with maintenance and repairs of streets, sidewalks, water, sewer, parks and cemetery, among other various tasks as assigned. Position typically works Monday-Friday day shifts, with flexibility based on departmental needs.

It is the policy of the Village to ensure equal employment opportunity for all employees and appointed representatives. This commitment includes a mandate to promote and afford equal treatment to all employees and Village appointees. To assure equal employment opportunity based on ability and fitness to all persons regardless of race, religion, color, creed, national origin, sex, marital status, age, or the present of any sensory, mental, or physical disability unless such disability effectively prevents the performance of duties required by the position and the Village is unable to make a reasonable accommodation which would obviate the limitation created by the disability.

Application and job description are available on the Village's website: www.villageofcolfaxwi.org, and at Colfax Village Hall, 613 Main Street, Colfax WI 54730. Completed application shall be mailed or dropped off to the Village of Colfax, Attn: Lynn Niggemann, PO Box 417, 613 Main Street, Colfax, WI 54730.

Lynn M. Niggemann
Administrator-Clerk-Treasurer